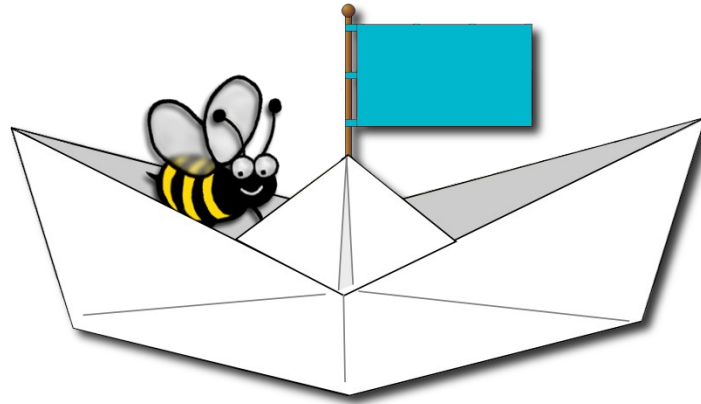


Spelling Battleship Instructions



Materials Needed: Battleship Grids, Pencils, Spelling Lists

Number of Players: 2

Object: To be the first player to sink his or her opponent's spelling words.

How to Play: Both players secretly choose 5 spelling words and writes them under their word lists and on their **My Words** grid. Words may be written horizontally or vertically—or diagonally to make it more challenging for older players—but not backwards. Words may touch each other, but they cannot overlap.

Players take turns calling out coordinates. If a player's opponent has a letter in the corresponding box, the opponent says “hit” and tells the other player what letter is in the box. If the box is empty, the opponent says “miss.” If it was a hit, the player who made the shot writes the letter on their **Opponent's Words** grid at the proper coordinates. If it was a miss, the player marks the box with a dot.

At the same time, the opponent marks his or her grids. If it was a hit, the opponent circles the letter in the **My Words** grid box. If it was a miss, the opponent marks the box with a dot.

If the shot was a hit, the player goes again. The player may guess the word instead of calling out coordinates. If the word was correct, the player must spell the word correctly to his or her opponent. If the word is spelled correctly, the opponent will say, “You sunk my (spelling word) !” If the word was not guessed correctly or not spelled correctly, it counts as a miss.

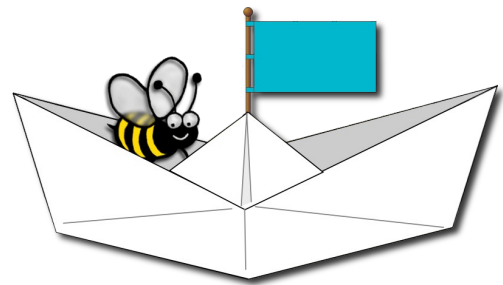
The first player to sink his or her opponent's spelling words is the winner.

Tip: Be sure both players put “hits” and “misses” in their correct grid boxes!

Spelling Battleship

My Words

A										
B										
C										
D										
E										
F										
G										
H										
I										
J										
	1	2	3	4	5	6	7	8	9	10



My Word List

Opponent's Words

A										
B										
C										
D										
E										
F										
G										
H										
I										
J										
	1	2	3	4	5	6	7	8	9	10



On Your Turn

If your shot is a hit, write the letter on your **Opponent's Words** grid at the proper coordinates. If your shot is a miss, mark your opponent's grid with a dot.

On Your Opponent's Turn

If your opponent's shot is a hit, circle the letter on your **My Words** grid. If your opponent's shot is a miss, mark your grid with a dot.